

Christopher Cobley

Email: chriscobley99@gmail.com

Personal Details

Name: Christopher William Cobley
Address: 1 Kelston Close, Saltford, Bristol BS 31 3DF United Kingdom
Date of Birth: March 22, 1999
Nationality: British/Barbadian Dual Citizenship

Personal Statement

I recently completed a BSc. degree in Computer Game Design at the University of Gloucestershire, Cheltenham, United Kingdom. Obtained Upper Second-Class honours. I am seeking an entry-level position in a reputable company where I can utilize my skills to contribute to the work of the organization in a meaningful way, while gaining useful experience in the field of game design and related areas. Areas of interest include, but are not limited to 3D animation, digital art, graphic design, cinematic and video editing.

I am very passionate about video games, both as a creator and a player. I am also a sports enthusiast who played competitive football, golf and futsal. Worked as a digital media intern over two summers. Designed several amateur games at university as well as personal projects.

My career goal is to harness my game design experience and creative skills to become a top-class designer, creating a plethora of exciting commercial games and digital content in the process. My portfolio is available at:

<https://www.chriscobley.com>

Key Competencies & Skills

- Excellent proficiency with Adobe Photoshop, Premiere Pro, After Effects, 3DS Max
- Excellent animator with special attention to the principles of animation
- Proficient with Unreal Engine 4
- Proficient with Unity
- Experienced with Maya
- Quick learner
- Works well in teams as well as independently
- Results-oriented
- Ability to visualize layouts
- Good aural skills, good sense of timing and attention to detail
- Ability to complete tasks in a timely manner in spite of competing demands.

Education and Training

2017 – 2021 Bachelor of Arts Degree in Computer Games Design - University of Gloucestershire, Cheltenham, England, United Kingdom

Graduated with upper 2nd class honours.

Courses studied include: Digital Media Design and Development, 3D modelling, Animation, Level Design, Games Production, User Interaction, among others.

2011-2017: Attended Queen's College (High School), Barbados

Successfully obtained passes in eight (8) CSEC subjects (GCSE equivalent), including Mathematics, English Language and Information Technology. Also obtained passes in four (4) CAPE subjects (A'Level equivalent).

August 2013: iDTech Game Development Academy Summer Camp – Harvard University, Boston, USA,

Successfully completed game projects using Photoshop, Maya and UE4.

Work Experience

Digital Media Intern - University of the West Indies - Barbados

06/2017 to 07/2017 & 07/2019 to 08/2019

Worked with the Educational Media Services team at the University to respond to client requests for multimedia services. Gained valuable experience in graphic design, video editing using Adobe Premiere Pro and photo editing, using Adobe Photoshop. Worked well with the team as well as independently. Also learnt how to respond to new challenges and deal with sudden hiccups.

Interests & Achievements

- Esports
- Adventure Games
- Multiplayer Online Battle Arenas (MOBAs)
- First Person Shooters
- Football
- Golf

Represented Barbados in various junior golf tournaments from 2010 through 2017.

Captained the University of Gloucestershire Futsal team: 2019-2020.

Member of the University of Gloucestershire Golf team: 2017 - 2020

Created and hosted the Caribbean's first VALORANT tournament where teams from 20 different countries competed over the span of a month.

Co-Founder of the Fort George FC - a Barbados-based football club.

Contact Information

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Referees

References are available upon request.