



CWC

CHRISTOPHER WILLIAM COBLEY

OBJECTIVE

My career goal is to achieve excellence in the field of video editing and cinematography. My desire is work in an enabling environment that is at the forefront of the digital creative industry.

SKILLS

- Avid video game enthusiast who possesses competencies in game design, video editing, graphic design
- Demonstrable experience in creating professional videos for social media
- Excellent proficiency with Adobe Photoshop, Premiere Pro, After Effects, 3DS Max
- Excellent animation skills, especially with respect to enhancing videos
- Experience with the use of Motion Graphics

EXPERIENCE

Junior Video Editor - Zygo Media – Swansea, Wales Nov. 2021 to Present

Currently editing professional videos and creating thumbnails for streamers such as TimtheTatman, Broxah, Masayoshi and many more. Have gained vital on-the-job experience in the use of transitions, pacing and about industry standards. Total views for videos I edited have reached over 3 million at time of writing and I have received an overwhelming amount of positive feedback.

Digital Media Intern - University of the West Indies, Barbados

June – July 2017 & July – August 2019

Worked with the Educational Media Services team at the University to respond to client requests for multimedia services. Gained valuable experience in graphic design, video editing using Adobe Premiere Pro and photo editing, using Adobe Photoshop. Worked well with the team as well as independently. Also learnt how to respond to new challenges and deal with sudden hiccups.

PORTFOLIO

A portfolio of my work is available at:

<https://www.chriscobley.com>



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CHRISCOBLEY.COM



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CHRISTOPHER WILLIAM COBLEY

- Proficient with Unreal Engine 4 and Unity
- Some experience with Maya
- Great storyteller with a high level of creativity
- Quick learner
- Works well in teams
- Good time management skills

EDUCATION

2017 – 2021 Bachelor of Arts Degree in Computer Games Design - University of Gloucestershire, Cheltenham, England, United Kingdom

Upper 2nd class honours, July 2021

Courses studied include: Digital Media Design and Development, 3D modelling, Animation, Level Design, Games Production, User Interaction, among others.

2011-2017: Attended Queen's College (High School), Barbados

Successfully obtained passes in eight (8) CSEC subjects (GCSE equivalent), including Mathematics, English Language and Information Technology. Also obtained passes in four (4) CAPE subjects (A'Level equivalent).

August 2013: iTech Game Development Academy

Summer Camp – Harvard University, Boston, USA, Successfully completed game design projects using Photoshop, Maya and UE4.

INTERESTS AND ACHIEVEMENTS

Represented Barbados in several junior golf tournaments from 2010 through 2017.



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CHRISTOPHER WILLIAM COBLEY

Captain of the University of Gloucestershire Futsal team:
2019-2020.

Member of the University of Gloucestershire Golf team:
2017 - 2020

INTERESTS:

- Esports
- Adventure Games
- Multiplayer Online Battle Arenas (MOBAs)
- First Person Shooters
- Football
- Golf

NATIONALITY:

British and Barbadian – dual citizenship



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